LOCAL RULES

GENERAL:

1. GENERAL: These Local Rules are to be treated not contrary to the Rules of Golf; but complimentary since the development of the Golf Course is still underway. Points not covered here shall only be covered under the Rules by R&A.

TROUGH THE GREENS

Preferred lie: Through the Green (not in the Hazards), a ball may be picked, cleaned and placed within ONE CLUB LENGTH, not nearer to the hole. The number of picks permitted shall be 4, 3 & 2 respectively for Par 5, Par 4 & Par 3. It is suggested that the ball location is marked before lifting. If the player deems his ball to be unplayable even after availing a preferred lie, he may play under the rule "Ball Unplayable" with a penalty of one stroke:

HAZARDS

a. Currently Sand Bunkers, Water Bodies and some enclosed areas within Tree clusters marked with Red Stakes are Hazards. When in hazards, prohibited actions and

- Relief when ball is unplayable or lost are explained in Rules of Golf: 13-4 & 26-1.
- b. Deemed Lateral Hazards: Areas enclosed within marked tree-clusters alongside certain fairways and ESAs shall be deemed as Lateral Water Hazards. These areas are bounded by RED markings. Markings also are within the Hazard. A Ball entering these areas is to be played as if in a lateral water hazard Players may exercise any of the following options when a ball is hit into or lies in these areas:
- [i] Play the ball as it lies, without forcing any improvement in the stance, swing or lie. Prohibited Actions when ball is in a Hazard are detailed in Rule 13-4 of R&A. [ii] Under penalty of a stroke, play a ball from the spot where it was originally hit from [iii] Under Penalty of a stroke, play the ball from the fairway where the ball appears to have crossed the Hazard Line and within Two Club-Lengths from that Hazard Line, and not nearer the hole than the point where the ball last crossed the margin of the hazard.
- [iv] Under penalty of a stroke, play from any distance not nearer to the hole, behind the hazard line keeping a straight line between the hole, the spot where the ball last crossed the margin of the hazard and the spot on which the ball is to be played. A player may move to an adjacent fairway also while applying this Rule.
- c. A Ball in the Sand Bunker is to be played as it is. Pebbles or stones may be removed only if they come in the way of swing.

ONTHE GREENS

- a. Mark the ball if requested
- b. Don't move, talk or stand close to a player making a stroke.
- c. Disturbing the turf on line of putt is not permitted Loose impediments can be removed.
- d. Replace the flagstick carefully.

MARKERS

Distance Posts: Yellow-100 Yds, White-150 Yds, Blue-200 Yds from the green centre.

Margins & Bounds: Yellow-Water Hazard, Red-Lateral Hazard, White - Out of Bounds.

THE BELGAUM GOLF ASSOCIATION

ESTD:2001

417 Desur Village, Katgalli Road, Belgaum-590014 Phone:+91 831 6452278





NAME	ME HANDICAP									TOURN	AMENT			DATE									
HOLE	1	2	3	4	5	6	7	8	9	OUT	10	11	12	13	14	15	16	17	18	IN	TOTAL	H'CAP	NETT
PAR	4	4	3	5	4	4	5	3	4	36	4	4	5	4	3	5	4	3	4	36	72		
STROKE	12	8	16	2	4	18	10	14	6		3	15	9	17	5	1	11	13	7				
YARD	380	330	161	560	435	300	520	180	358	3224	390	387	570	356	185	614	376	160	354	3392	6616		
1 SCORE (Player)							Λ																
2 SCORE (Marker)						1003																	
3					10000																		
4																							

PLEASE REPAIR PITCH MARKS *RAKE BUNKERS* PLEASE AVOID SLOW PLAY - PACE OF PLAY APPROXIMATED FOR A FOURSOME: 3-PAR: 9 MINUTES, 5-PAR: 12 MINUTES, FRONT 9 HOLES: 120 MINUTES, BACK 9 HOLES: 130 MINUTES, 18 HOLES: 250 MINUTES

BELGAUM GOLF ASSOCIATION BELGAUM

PLAYER'S FULL SIGNATURE

MARKER'S NAME & FULL SIGNATURE

CO-PLAYER'S NAME & FULL SIGNATURE

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TOURNAMENT